

MÀGICUS

XIV FESTIVAL DE MÀGIA JOVE DE BARCELONA

2023 NOVEMBER

XIV YOUNG
MAGIC CONTEST

COMPETITION RULES
AND REGULATIONS



www.festivalmagicus.com

Lluïsos de Gràcia / Lluïsos Teatre

Pl. del Nord 7-10. 08024 Barcelona



Amb el suport de:



Col·labora:



LI-CHANG



INTRODUCTION

These competition rules and regulations have been drawn up by the organization of Màgicus - Festival de Màgia Jove de Barcelona. They are inspired by, and adapted to, the Regulations of the Contest of National Màgic Congresses and the characteristics of the Contest of Young Magic of the Festival Màgicus.

The primary purpose of the Màgicus - Festival de Màgia Jove de Barcelona is to offer a platform where young magicians get the chance to perform their routine for a live audience and a panel of recognized Judges.

II. ABOUT THE CONTESTANTS

1. To be able to participate in the Young Magic Contest, you must fill in the registration form within the established deadline and be selected by the Selection Committee.
2. Any amateur or professional magician or wizard between the ages of 14 and 25, practicing any of the accepted magical specialties, can apply. The Magic Festival organization reserves the right to admit any contestant, in exceptional cases. In the case of minors, the consent of a family member or legal guardian will be required.
3. The number of contestants is limited to 8 for each of the categories: stage magic and close-up magic.
4. Applicants may attach to this [registration form](#) all the files or documents they consider appropriate in order to be selected. For example:
 - A video
 - A short curriculum vitae

Once the registration period is closed, the Selection Committee, made up of members of the organization and recognized wizardry professionals, will meet and, based on the information presented by the applicants, draw up a scored list that will determine the order of selection of the young magicians who will participate in the 2023 Magical Festival Competition Galas. The first 8 in each of the categories will be automatically selected. In the event of receiving more applications than available slots, a waiting list will be created.

5. The competition registration period will open on Friday 1 September 2023 at 00:00 and will close on Wednesday 20 September 2023 at 24:00. Registration must be done using the form available at www.festivalmagicus.com
6. The scored list drawn up by the Selection Committee will be made public before Thursday, October 5, 2023 at midnight.
7. Registration costs €12. The deposit of this amount must be made effective once admission as a contestant has been confirmed.
8. The artists hired by the organization of the Magic Festival to participate in any of the Competition Galas may not be contestants in the competition. This rule applies also for the members of the jury, therefore, these individuals cannot compete.
9. The order of performance in the competition will be determined by the organization of the Magic Festival with a single aim that the show can be interesting for the public. The contestants will be informed of this order during the rehearsals prior to the competition gala.
10. The stage magic contestants must arrive at Lluïsos Teatre, with all their equipment and gadgets, by the preliminary rehearsals, which will be held on Friday, November 24th, 2023. The rehearsals for the close-up magic will be held on Saturday, November 25th in the morning. The festival organization will communicate rehearsal times in advance.

11. Each contestant will have 30 minutes of rehearsal in the stage magic category, and 15 minutes in the close-up magic category, during which they will be coached by professional illusionist and will have the attention of the entire technical team of the theater.
12. All contestants must accept the order of action that has been established by the organization and that will be delivered to the president of the Jury before the start of the competition gala. If any contestant does not want to accept this order, the contestant will be excluded from the competition.
13. Once communicated to the Jury, the order cannot be modified without its agreement and always due to force majeure.
14. The decisions of the Jury will be final.
15. The contestants must be available to, in the event of winning, repeat their number for free at the Gala de Màgia on Saturday 25 November at 8.30pm, at Lluïsos Teatre.
16. Magicians who have won the Grand Prize in previous editions of the Festival Màgic contest may not enter again with the same winning number.

III. ABOUT THE SPECIALTIES

1. Any number classifiable within the categories of stage magic and close-up magic may be submitted to the competition. These include the following specialties:

- **General Magic:** It includes any kind of game, without discrimination of devices or effects, as long as these do not correspond exclusively to another specialty.
- **Manipulation:** It groups together those effects in which skill and agility with the hands prevails, real or apparent in some cases. No devices can intervene that replace the skill, except as a complement to the effect or as an aid for uploads and downloads.
- **Comedy Magic:** The same effects as in General Magic can be presented and must include elements of comedy or that can induce it, either in the development or in the outcome of these. A classic or well-known game should not be ridiculed in such a way as to affect its magical effect or reveal the secret.
- **Stage Illusions:** There will be effects in which the central figure or main element of this are people, large animals or objects that have a large volume, similar to or greater than that of a person. It can also be made up of spectacular scenic situations.
- **Mental Magic:** It includes, exclusively, effects related to pseudo-properties of the mind, incomprehensible to the public and giving the impression of having a mental power. The performance can be done with full audience intervention, so the artist can move among the spectators.
- **Children's Magic:** The effects will be dedicated exclusively to children, having to be performed and presented in such a way that they can be understood and appreciated by the children's audience.
- **Parlour Magic:** It includes any kind of game, without discrimination of devices or effects, as long as these do not correspond exclusively to another specialty and meet the requirements to be presented under the conditions of a salon. The performance will take place with full audience participation, so that the artist can move among the spectators. For this specialty, the artist can work in front of the curtains, with them closed if the magician wishes.
- **Micro Magic:** It will be developed while the artist is sitting or standing upright, in front of a table, serving it as technical support, acting in the perimeter or around it without straying further from the prudential. The magician will therefore act at a short distance from the public and the Jury; props will be small and cards will not be used as a basic element of the routine.
- **Card Magic:** It will be developed like Micromagic, but the effects are made only with cards, calls or not, although other accessories can intervene. The cards can be "Giants".

IV. ABOUT THE CONTEST

1. The performance of the contestant must include a **magic routine** (a set of various effects) and **not a single game or isolated effect**. The exception to this rule only applies to Stage Illusions speciality as here only a single effect is accepted.
2. Each contestant must be ready for their performance at least 10 minutes before the start of the competition gala.
3. A magician's performance must be between five and ten minutes.
4. A person designated by the festival organization will be in charge of timing these times. So that the contestant and the Jury can know the time limit, there will be two light bulbs, one yellow and one red, whose switch will be in the hands of the person timing.
5. Once the artist's performance has begun, that is to say, when the magicians on stage in full performance conditions with the appropriate lighting and music, etc. timing will begin.

After 9 minutes the yellow bulb will light up, as a warning, indicating that the performer has one minute to complete the routine.

And after 10 minutes, the red bulb will light up, indicating that time is up.

6. Once the red bulb lights up, the contestant will have **30 seconds** (at which time the red bulb will go out) to finish the routine. Exceeding this time will result in automatic disqualification.
7. When a contestant finishes the routine before the minimum 5 minutes, the red light bulb will be lit to indicate instant disqualification.
8. The curtain will be closed for all contestants at the end of their performance and will not be opened, under any circumstances, to repeat the greeting.
9. The curtain will be closed for the time necessary for the next contestant to be prepared on the stage and will not be opened until the contestant notifies the councilor that he/she is in a position to start his/her performance, yet only after the Jury has indicated they have finished the evaluation of the prior contestant..
10. Since close-up contestants do not have a curtain, they shall be given the time necessary to prepare their routine. When the contestant is ready and consents to the councilor, the magician can start the routine. At this point, the clock will start ticking..

V. ON THE JURY

1. The Jury will be made up of magic and performing arts professionals and members of the Magic Festival organization.
2. The Jury's mission is to impartially evaluate the contestants' routines and in accordance with the corresponding system and criteria.
3. The Jury will meet before the competition gala to familiarize themselves with the functioning of the scoring system and the assessment criteria, as well as to resolve any other issues related to their work.
4. The Jury must ensure compliance with this regulation with reference to the contestants, the competition, the jury and the evaluations.
5. The members of the Jury will have a list with the details of the contestants and the order of performance before the start of the competition. If during the routine a contestant notices a modification, this individual can stop to ask for explanations from the organization.
6. To evaluate and score the performances of the contestants, the Jury will use the evaluation sheet provided to them by the organization.
7. With the aim of assessing the contestants with total impartiality, the members of the Jury will not make comments to each other during the performances or at the time of scoring, they will not demonstrate with words or gestures their impression or judgment and they will never applaud the contestants.
8. The location of the members of the Jury during the competition will allow them to evaluate the routines from the front, occupying the same row in the patio of seats for the stage magic category, and the first row in front of the competition venue, establishing a distance prudential with the table, for the close magic category.
9. The Jury will not participate in the games (taking cards, etc.).
10. The aspects to be assessed by the Jury will be:
 - **Technical skill & Handling:** Skill in the execution of the effects will be assessed, as well as their invisibility.
 - **Program:** The sequence of effects and the unit of the number will be assessed.
 - **Originality:** The personal contribution to the effect, the presentation or the technique will be valued.
 - **Showmanship & Presentation:** The artistic ability of the performer, the costumes, the quality and presence of the accessories and devices, etc., as well as the way they act and present the effects, will be assessed.

- **Arrangement On stage:** The placement of the elements, accessories or devices used, music, lighting, special effects, etc. will be assessed.
- **Magical atmosphere:** The magical projection created globally and how it has reached the public will be assessed.

VI. ABOUT THE PRIZES

1. A prize will be awarded for each of the categories: **Stage magic award** i **Close up magic prize**. The Jury will announce two finalists per category.
2. The total number of points that each contestant can obtain will depend on the number of Jury members. The maximum score will therefore be 100 x number of members.
3. The winners in each of the two categories will receive a trophy, a €150 voucher to buy at the Màgicus store and a €150 prize. In addition, the winner of the stage magic category, as well as the two finalists in this same category, will perform at the gala on Saturday 25 November at 8.30pm, at Lluïsos Teatre.
4. The coveted first prize is not always awarded.
5. The Jury may agree to award the mentions it deems appropriate.
6. The award-winning contestants will be announced right after the respective competition galas, once the Jury's deliberations have finished. The award ceremony will take place on Saturday 25 November at 8.30pm, at Lluïsos Teatre, during the Magic Gala.
7. The prizes will be handed out by members of the Jury, the organization and authorities.